

# KINGSTOON



## SESSION DESCRIPTIONS

DAY 1 - MARCH 12

Time	Session	Description	Speaker(s)	Room
10:00 – 10:30	Opening Ceremony	The Minister of Science, Energy and Technology will officially open KingstOOn 2016.	<i>The Hon. Dr. Andrew Wheatley</i>	<b>Vera Moody &amp; Bert Rose</b>
10:35 – 10:55	Keynote Message: Our Stories	A child of the Caribbean soil tells his story about his journey to become a Senior Artist on the multi-award winning video game "The SIMS"	<i>Caiphus Moore</i>	<b>Vera Moody &amp; Bert Rose</b>
11:00 – 12:30	The Age of Animation	More than just a craft or genre, animation is a language where the possibilities are endless. It enriches our live action footage or creates a world of its own enabling unimaginable storytelling abilities. Get ready to be inspired by some of the most creative, inventive and innovative work across media and walk away with ideas of your own.	<i>Antonio Morales</i>	<b>Vera Moody</b>
11:00 – 12:30	Getting Distribution Right	Get the lowdown on how to prepare and deliver your live action and animated content to local, regional and international marketplaces.	<i>Hernan LaGreca</i>	<b>DR15</b>
12:45 – 2:15	A Sustainable Business Model for Animation	Animation is the newest buzz word for business and investment in Jamaica and the Caribbean – but what does it really take to make it work? Join Jamaica's Film Commissioner as she speaks candidly with studio executives about how they started and stay profitable. Engage with the panel via Twitter by posting a question using the #askToonie hashtag.	<b>Moderator:</b> <i>Renee Robinson</i> <b>Panel:</b> <i>Joel Kuwahara Florian Wagner Carlos Arguello Mike Buckland</i>	<b>Vera Moody</b>
12:45 – 2:15	Film Festival Mini-Showing/Screening	Caribbean Short Film + Mental International Student Film	<i>N/A</i>	<b>Bert Rose Studio</b>
12:45 – 2:45	Manufacturer Session: Toon Boom	Toon Boom is recognized as the leading software company for 2D animation in the Western world. Learn about Toon Boom the company and its products.	<i>Bradley Kravitz</i>	<b>DR10</b>
12:45 – 2:15	Introduction to Acting and Storytelling	Animation is the world waiting beyond the doorway called imagination, and accessed using the twin-keys of acting and storytelling. Take your first steps on this journey with an award-winning CG Artist from one of the most well respected and awarded visual effects companies in the world – "The Mill".	<i>Navdeep Singh</i>	<b>DR15</b>
3:00 – 4:30	Launch of the CAPE Digital Animation and Game Design Syllabus	CXC Launches its newest approved syllabus.	<i>CXC Team</i>	<b>Vera Moody</b>
3:00 – 4:30	Dance + Animation Display	The Animated Body is a session that will explore issues and experiences of dancers, choreographers and animators in 'animating the body'. This presentation is a collaboration with budding animator and dance enthusiast Tracy-Ann Lyne, Dancer and Choreographer Kerry-Ann Henry and students from the School of Dance at the Edna Manley College of the Visual and Performing Arts. Live and Animated Art will be experienced in this exciting exploration of 'The Animated Body'.	<i>EMCVPA Team</i>	<b>Bert Rose</b>
3:00 – 4:30	Achieving In-Studio / In-Production Benchmarks	There are three major considerations when you work on a show: (1) What you do; (2) How well you do it; and (3) How fast you can get it done! Hear from veteran Brad Ableson, who honed his storyboard and concepting skills through 25 years on The Simpsons, on how to ensure you are always "getting it done".	<i>Brad Ableson</i>	<b>DR10</b>
3:00 – 4:30	Creating Your Animation Portfolio	Whether you are just starting out or well on your way in your animation journey, your animation portfolio is the one tool you should never allow to dull. Get key insights into portfolio preparation, with a focus on character development and character animation.	<i>Caiphus Moore &amp; Corretta Singer</i>	<b>DR15</b>
4:45 – 6:15	Animation Education in Jamaica and the Region	Find out about how to tap into the many avenues for learning animation emerging within the Caribbean. From Jamaica to Martinique; from 2D to 3D and specialized visual effects – it is all available! Engage with the panel via Twitter by posting a question using the #askToonie hashtag.	<b>Moderator:</b> <i>Camille Selvon-Abrahams</i> <b>Panel:</b> <i>Saidou Bernabé Hopeton Dunn Nadine Maitland Miriam Smith Orville Plummer Yoane Pavadé Horrett Scarlett CXC Rep</i>	<b>Vera Moody &amp; Bert Rose</b>

## DAY 1 (CONT'D)

Time	Session	Description	Speaker(s)	Room
4:45 – 6:15	<b>Finding Funding – Jamaica's New Equity</b>	Have an idea and maybe a team to work on it, but no money to fuel your dream? Come listen to presentations from the most accessible financiers in Jamaica and get the instructions you need to take your project to the next level.	<b>Moderator:</b> <i>Christopher Brown (DBJ)</i> <b>Panel</b> <i>Michael Claire</i> <i>Audrey Richards</i> <i>Christopher Brown</i> <i>Valerie Campbell</i>	<b>DR10</b>
6:20 – 8:30	<b>Pitch Competition</b>	The pinnacle event for KingstOOn 2016! Watch four teams from the Caribbean show off their ideas to an international panel of judges who will determine which is the most commercially viable idea and crown a winner. These teams could be presenting the next hit animated product. Pitch bible funding, a trip to a large international festival and more is at stake in this thrilling competition – and YOU get to be a part of deciding who takes home the gold!	<b>Host:</b> <i>Debbie Bissoon</i> <b>Judges</b> <i>Devon Shepard</i> <i>Antonio Morales</i> <i>Joel Kuwahara</i> <i>Florian Wagner</i> <i>Carlos Arguello</i> <i>Mike Buckland</i>	<b>Vera Moody &amp; Bert Rose</b>

## DAY 2 - MARCH 13

Time	Session	Description	Speaker(s)	Room
10:00 – 11:30	<b>Pitching Cartoon Network: Tips and Tricks</b>	Cartoon Network hosts some of the most popular cartoon series and animated specials on the planet. Come listen to the Creative Studio Director of CN Latin America talk about how to pitch YOUR show to Cartoon Network!	<i>Hernan LaGreca</i>	<b>Vera Moody &amp; Bert Rose</b>
10:30 – 11:30	<b>Demo Session: Wacom</b>	If you have ever drawn something on a computer, then you have either used a graphics pen or wished you had one. Now you have the opportunity to participate in a session with the leading graphics tablet manufacturer in the world. Come experience the Wacom difference!	<i>Arturo Graza</i>	<b>DR10</b>
10:00 – 1:15	<b>Non-Linear Animation in Maya</b>	Join one of the most renowned names in Soft Image training and now Maya operations for an in-depth session on pipeline, workflow, non-linear animation and management in Maya.	<i>Adam Sale</i>	<b>DR15</b>
11:45 – 1:15	<b>The Triggerfish Story</b>	Mike Buckland, co-founder of Triggerfish, relates the story of their beginnings in 2006, and how they have managed to secure a contract with Disney to become a Disney Story Lab.	<i>Mike Buckland</i>	<b>Vera Moody</b>
12:15 – 1:15	<b>Demo Session: TV Paint</b>	Experience how the TVPaint Animation software can change the way you animate!	<i>Claudine Driant</i>	<b>DR10</b>
2:00 – 3:30	<b>Designing a Winning Pitch Bible</b>	Bento Box is the home of network syndicated Bob's Burgers and the upcoming hit Legends of Chamberlain Heights. Participate in this session and hear from Bento Box CEO, Joel Kuwahara, about how to create a pitch bible that will knock your potential investors' socks off!	<i>Joel Kuwahara</i>	<b>Vera Moody</b>
2:30 – 3:30	<b>Demo Session: TV Paint</b>	Experience how the TVPaint Animation software can change the way you animate!	<i>Claudine Driant</i>	<b>DR10</b>
2:00 – 3:30	<b>Asset Creation and Management</b>	The animation pipeline can be a daunting thing. Working on multiple projects with multiple studios telling multiple stories is hard! However, the Studio Creative Director at Bardel Entertainment Inc, has been able to wrangle this best and form highly effective creative teams that create and manage a myriad of visual assets daily. In this session he shares how he does it!	<i>Florian Wagner</i>	<b>DR15</b>
3:45 – 5:15	<b>Winning Stories</b>	There are some stories that stay with us no matter where we go. Come hear from a master storyteller who has been involved with hit shows such as the Wayans Bros., The Fresh Prince of Bel Air and Weeds, and find out how he identifies and creates a winning story. Even better, learn how you can make your story a winner too!	<i>Devon Shepard</i>	<b>Vera Moody</b>
3:45 – 5:15	<b>Importance of the Right Team and Where to Find Team Members</b>	Get a guided tour through the skills and personalities you will need to bring together to create your epic animated short.	<i>James Parris</i>	<b>DR10</b>
3:45 – 5:15	<b>Winning Characters</b>	From Bugs Bunny to Danny Phantom and even Bart Simpson – these iconic characters have all made impressions that won't soon be forgotten. Want YOUR character to be the next big impression? Join this heavy-hitting panel to hear the secrets of the pros.	<i>Brad Ableson</i> <i>Alison Latchman</i> <i>Don Perro</i>	<b>DR15</b>